

Yunis Mikayilov

Senior Designer

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EXPERIENCE

Design Lead

Customerly AI

Mar 2024 - Present | Part-time

Lead product design across Customerly's four AI products - WebApp, marketing site, mobile app, and live-chat Messenger. I own the design system, flows, and core UX, turning complex AI workflows into clear, scalable experiences with the dev team.

Founder

FOXXY

Sep 2023 - Present

My independent digital studio. I work directly with founders and teams, from YC-backed startups to enterprise-backed ones, across launch videos and branding. 50+ projects delivered, \$650M+ raised by companies we've built for.

Founding Designer

Flow (ex. Cal AI)

Feb 2026 - July 2026 | Contract

Founding designer at a consumer-wellness startup rethinking the alarm - a physical device paired with a companion app. I own design end-to-end across product, brand, marketing, and web, building the experience from zero as the product scales.

Sr. Product Designer

Tripkliq

Apr 2023 - Mar 2024 | Full-time

Shaped the core product experience through pre-launch. Acted as design lead - setting UX direction, prioritizing features, and designing the key flows and systems for a coherent, launch-ready release.

Product Designer

Onveiv

Sep 2022 - Aug 2023 | Full-time

Product designer across in-house and client apps - UX research, wireframing, UI, and system-level thinking. Moved quickly across varied scopes and audiences while keeping platforms consistent and production-ready.

SKILLS

Industry Knowledge

Product Design, User Interface, User Experience, Interaction Design, User Research, Journey Mapping, Information Architecture, User Flow, Wireframing, Prototyping.

Tools & Technologies

Figma, Adobe Suite, Claude Code.

Languages

English (Fluent)
Azerbaijani (Native)
Turkish (Native)
Russian (Conversational)